

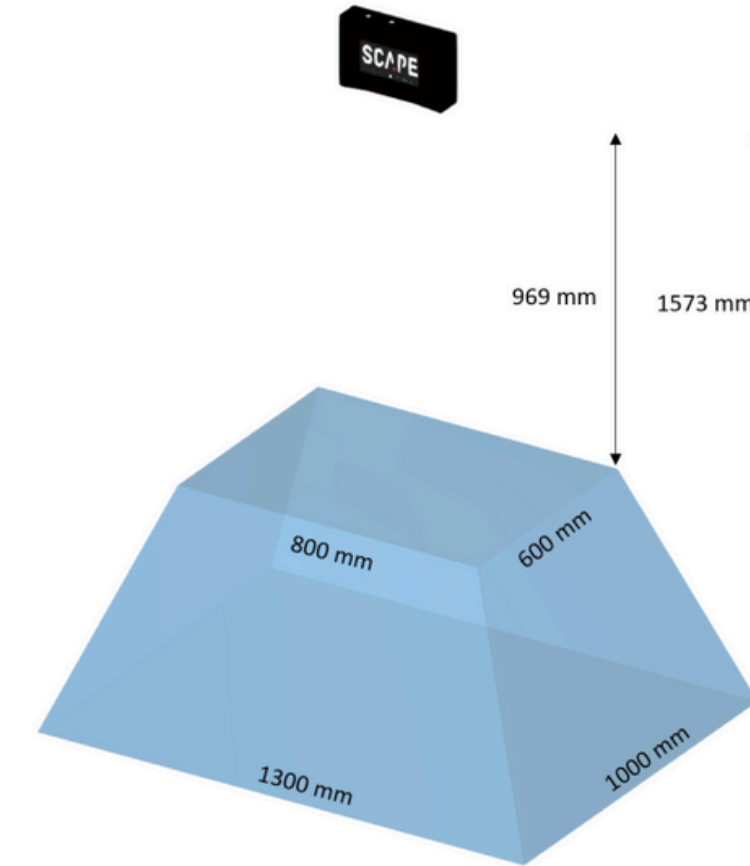
Parameter table



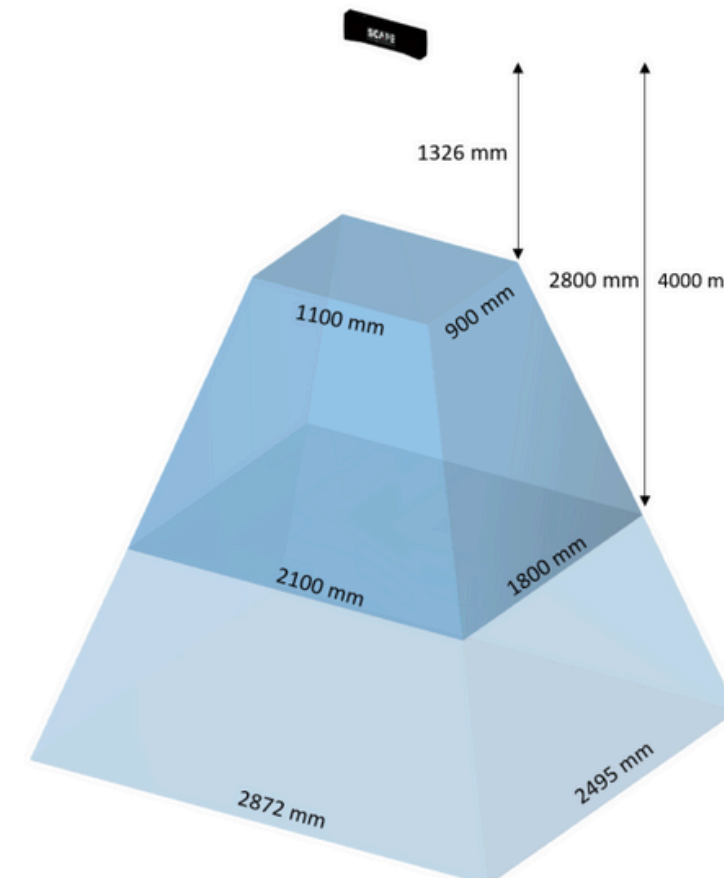
Model		SCAPE Pro C-M OP18-12	SCAPE Pro C-L OP18-13	SCAPE Pro C-XL OP18-14
Basic Parameters	Dimensions (LxWxH)	280x165x74 mm	480x148x65 mm	480x148x68 mm
	Weight	2.6 kg	3.7 kg	3.74 kg
	Baseline	200 mm	400 mm	400 mm
FOV	Working range	969~1573 mm	1326~2800 mm	1100~3500 mm
	Extended Range ³		2800~4000 mm	3500~4900 mm
	Near FOV	800x600@969 mm	1100x900@1326 mm	1050x1000@1100 mm
	Far FOV	1300x1000@1573 mm	2100x1800@2800 mm	3200x3100@3500 mm
Color Camera		H:65.6°/V:51.6°	H:65.6°/V:51.6°	H:75°/V:60°
	Point to point distance	Point Cloud	0.67@1200 mm	1.01@1800 mm
Exposure Mode	Depth Camera	Global shutter	Global shutter	Global shutter
	Color Camera	Rolling Shutter	Rolling Shutter	Rolling Shutter
Accuracy	Z	< 0.1%	< 0.1%	< 0.1%
	X/Y	< 0.5%	< 0.5%	< 0.5%
Resolution	Depth Camera	1624x1240 pixels	1624x1240 pixels	1624x1240 pixels
	Color Camera	3264x2464 pixels	3264x2464 pixels	3248x2480 pixels
Acquisition Time	Typical	1.0-2.0s	1.0-2.0s	1.0-2.0s
RGB-D	Alignment	√	√	√
	Depth Camera	√	√	√
Data Output	Point Cloud	wrl, obj, pcd, ply	wrl, obj, pcd, ply	wrl, obj, pcd, ply
	Color Camera	√	√	√
	API	C++, C#	C++, C#, Python, Halcon	C++, C#, Python, Halcon
Operation System	WINDOWS	Windows 10/11	Windows 10/11	Windows 10/11
	LINUX	Ubuntu 16.04/18.04/20.04	Ubuntu 16.04/18.04/20.04	Ubuntu 16.04/18.04/20.04
Hardware Interface	Hirose 8pin	12~30VDC	12~30VDC	12~30VDC
	Ethernet	M12 X-CODE, GigE, IEEE1588	M12 X-CODE, GigE, IEEE1588	M12 X-CODE, GigE, IEEE1588
Indicator	3 LED	√	√	√
Working Environment	Operation	0~40°C	0~40°C	0~40°C
	Storage	-20~70°C	-20~70°C	-20~70°C
	Relative Humidity	20%~80% RH	20%~80%RH	20%~80%RH
	IP	IP65	IP65	IP65
Power Supply	Power interface	√	√	√
	Power input	24V DC, ≥2A	24V DC, ≥2A	24V DC, ≥2A
	Power consumption	48W	48W	48W
Certification	CE/FCC	√	√	√
	Laser Safety Class 3R	√	√	√

3): * Extended range: Good point clouds can still be acquired in this working range, but the accuracy decreases compared to the normal "Working range"

SCAPE Pro C-M



SCAPE Pro C-L



SCAPE Pro C-XL

